# DON'S CORNER 

by Don Gardner

You and partner are playing in your weekly pair game when you pick up these cards:


You briskly bid to 4and receive the opening lead of the $Q$. Before playing to the first trick, you notice that you have three losers: one $\downarrow$, one $\boldsymbol{\Downarrow}$, and one $\boldsymbol{\psi}$.

After the game was over, you were checking the results and found every pair was in 4 A , but few made it. You went down also and wondered what you should have done to succeed.

Take a few moments to plan what you might have done to be successful.

## SCROLL DOWN FOR THE SOLUTION

## SOLUTION

Here is the full layout:
$\quad$ Partner (North)
$\quad 632$
$\quad \mathrm{KQ62}$
$\quad \mathrm{~A} 73$
-643

|  | West |  |  |  | East |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 4 | --- |  |  | $\stackrel{1}{1}$ | Q 105 |
| $\stackrel{\rightharpoonup}{*}$ | J 1083 |  |  | $\checkmark$ | A 974 |
| - | QJ 1065 |  |  | * | K 98 |
| - Q1098 |  |  |  | 2 | J 52 |
|  |  |  | You (South) |  |  |
|  |  | 4 | AKJ9874 |  |  |
|  |  | $\checkmark$ | 5 |  |  |
|  |  | - | 42 |  |  |
|  |  | 2 | AK 7 |  |  |

You had won the opening lead with the $A$ and played a spade to your ace. (You now had to fail in your contract.) Finding the 3-0 split, you played the K and then lead a $\vee$. East won and continued $\downarrow$. You then had to lose a trick in each suit.

Before playing to the first trick, you notice that you can do nothing about the red suit losers. But the loser is a "slow" loser and you can do something about it. The opening lead takes away your one obvious dummy entry, but you need a second entry for discarding your loser on a $\boldsymbol{\vee}$. How can you do that? Here's how:

1) Win the opening lead with the $A$
2) Immediately lead and finesse the Jack.
3) a) If the finesse loses, you have your extra entry for the discard after drawing trumps.
b) If the finesse wins, you have no loser.

This is a clear case of a win-win play.

